

Bolt Action League.

The Deeside Defenders Bolt Action League will be a six-month league for the first season. This ensures that changes to the format can be made for future leagues, where required, and we have a definite end date. The goal is that everyone manages six games prior to Gauntlette.

Rules:

- Bolt Action Second Edition and Latest FAQ published before 1st Sept 2023.
- Opponents are NOT going to be assigned. Please arrange league games with other players and try and play with someone “new” occasionally to make it more fun.
- This is supposed to be fun. Anyone not having fun will be beaten until fun reasserts itself.

Dates:

Start: 7th September 2023

Playing: One game per calendar month (if you're on shifts please complete six games by March) or six league games before March Gauntlette.

End: Final three games to be held at Gauntlette March 2024 (tournament format)

Note: If you're unable to attend Gauntlette to play Bolt Action please let the Matt T know and we can try to schedule three extra games prior to the event with others unable to play so that you are able complete the 9 games of the league.

Earning Points and recording game result.

Points for victory:	3pts.
Points for draw:	1 pt.
Point for holding secondary:	1 pt.

All order dice lost need to be recorded with the game result. Positions when tied will be based upon this number.

Results need to be recorded by one player on the website – including lost order dice for both players.

Force selection:

For the league there are NO LIMITS set on points or theatre selectors or nationality. You are not expected to play the same list / army throughout the league.

Scenario, point limits and theatre selection **should be agreed between opponents**. Note: the intention here is to make the games feel like a standard club night and allow for variety to keep the league fresh.

Optional: Multiple player games – 2v2 victory points going to winning side. Victory recorded

as if 1:1 game and order dice lost per player recorded. For example Player 1 and 2 beat player 3 and 4. Result recorded as Player 1 beat player 3; player 2 beat player 4.

For the Gauntlet tournament format games:

These will be 1,000-point games – 2 hr 15m duration using any theatre selector. Scenarios will be announced in advance, similar format to previous mini tournaments. Scenarios will be announced closer to the time.